

# Crifically Acclaimed Epic Receives Director's Cut

When "Skies of Arcadia™" debuted on the SEGA Dreamcast™ videogame console in late 2000, all of the leading video game press were quick to acknowledge this engaging swashbuckling tale as one of the best role-playing games ever released. While the deep storyline introduced a host of engaging characters, there were many elements that were never fully addressed...until now.

"Skies of Arcadia Legends" for Nintendo GameCube™ allows gamers to experience a "director's cut" version of the original, complete with hours of new gameplay surrounding the long awaited background stories for key characters. New "Wanted" Battles, an improved battle engine and a cast of new characters, weapons, discoveries, and side quests will guarantee that both new and old fans will enjoy embarking on this fantastic adventure!

Original "Skies of Arcadia" accolades from the leading video game press at the time include:

"Skies of Arcadia is one of the best RPGs ever."

Electronic Gaming Monthly (Score: 9.5 out of 10)



"A role-playing game worth playing to the very end...This is the best Dreamcast RPG to date – it should not be missed."

- GamePro (Score: 4.5 out of 5 rating for graphics, sound, control and fun factor)

"Memorable moment: All of it. We mean it."

- Official Dreamcast Magazine (Score: 10 out of 10)

"Every inch of this RPG's gameplay is rock solid. Changing facial expressions, dramatic lighting, and highly detailed environments are just the tip of this title's araphic excellence."

- Game Informer (Score: 9 out of 10)

"A game within this range is absolutely recommended since they are highly uncommon."

- Gamespot.com (Score: 9.2 out of 10)

"Skies of Arcadia is an impressive, thoroughly delightful game no one should pass up."

- Next Gen (Score: 4 out of 5 stars)

"There's so much to explore, so much character, and a great story..."

-IGN.com (Score: 9.2 out of 10)

Simply a marvel to look at, and the story is movie quality."

- Gamers Republic (Grade: A)

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## FOR IMMEDIATE RELEASE

## SEGA'S SKIES OF ARCADIA LEGENDS SHIPS OUT FOR NINTENDO GAMECUBE

Critically Acclaimed Role Playing Game Receives "Director's Cut"

SAN FRANCISCO - (January 28, 2003) - SEGA® of America, Inc. today announced the release of the epic role-playing adventure "Skies of Arcadia™ Legends" exclusively for the Nintendo GameCube™. The second game in the already-classic franchise, "Skies of Arcadia Legends" delivers a thrilling "director's cut" of the original "Skies of Arcadia" for the SEGA Dreamcast™, which gaming enthusiast publication Electronic Gaming Monthly has hailed as "one of the best RPGs ever."

An incredibly deep role-playing adventure, "Skies of Arcadia Legends" offers more than forty hours of gameplay and spans six massive floating worlds, each with their own local customs, habitats and enemies. Along the way, gamers will interact with more than 300 characters, learn dozens of magic spells and customize more than 70 devastating weapons. "Skies of Arcadia Legends" also includes hours of new gameplay and backstory, a streamlined new battle system and enhanced graphics for the Nintendo GameCube.

A swashbuckling adventure set in the vast azure skies, "Skies of Arcadia Legends" casts gamers as Vyse, the heroic leader of a roaming band of Air Pirates on a perilous quest to recover the six sacred Moon Stones of Arcadia. Forged centuries ago by the mysterious Old Elders, the Moon Stones are the keys to controlling the Gigas, a race of seemingly invincible monsters that once almost destroyed the world. Now, the evil Valuan empire seeks to assemble the Moon Stones and awaken the Gigas once again in their quest for world domination. Vyse must assemble a crew of up to 22 for his flying pirate ship and scour the skies of Arcadia on his quest to save the world ... and of course, find a little treasure.

"Skies of Arcadia Legends' for the Nintendo GameCube is the must-have 'director's cut' of one of the best RPGs ever made," said Mike Fischer, vice president, marketing, SEGA of America, Inc. "With its vibrant story, faster battle engine and hours of new content, "Skies of Arcadia Legends" is the adventure Nintendo GameCube RPG fans have been waiting for!"

SEGA of America – "Skies of Arcadia<sup>TM</sup> Legends" Page 2 of 2

"Skies of Arcadia Legends" was developed by Overworks, the same studio that created the original "Skies of Arcadia," which was released for the SEGA Dreamcast video game console in late 2000.

"Skies of Arcadia Legends" is rated "T" for Teen and will be available at retailers nationwide for an MSRP of \$49.99. For screenshots and artwork visit the SEGA FTP site at: <a href="http://segapr.segaamerica.com/Sega\_Games/SEGA\_ENTERTAINMENT">http://segapr.segaamerica.com/Sega\_Games/SEGA\_ENTERTAINMENT</a>

#### About SEGA

SEGA® of America, Inc. is the American arm of Tokyo, Japan-based SEGA Corporation, a \$3.5 billion corporation by market capitalization, recognized as a worldwide leader in interactive entertainment both inside and outside the home. The company develops, publishes and distributes interactive entertainment software products for a variety of hardware platforms including PC, wireless devices, and those manufactured by Nintendo, Microsoft and Sony Computer Entertainment Inc. SEGA of America's Web site is located at <a href="https://www.sega.com">www.sega.com</a>.

### About Nintendo

As the worldwide leader and innovator in the creation of interactive entertainment, Nintendo Co. Ltd., of Kyoto, Japan, manufactures and markets hardware and software for its popular home video game systems. The systems include Game Boy®, Nintendo® 64, Game Boy® Advance and NINTENDO GAMECUBE™. Since the release of its first home video game system in 1983, Nintendo has sold more than 1.4 billion video games worldwide, creating enduring industry icons such as Mario™ and Donkey Kong® and launching such franchises as Zelda™ and Pokémon®. As a wholly owned subsidiary, Nintendo of America, Inc., based in Redmond, Wash., serves as headquarters for Nintendo's operation in the Western Hemisphere.